



RESOLUTION

CITY OF OIL CITY
PENNSYLVANIA

RESOLUTION NO.	2020-03
INTRODUCED	February 13, 2020
PASSED	February 13, 2020

A RESOLUTION OF THE CITY OF OIL CITY REGARDING THE SECTION 504 OFFICER AND GRIEVANCE PROCEDURE

WHEREAS, the City of Oil City recognizes that Section 504 of the Rehabilitation Act of 1973 provides that no qualified person with handicaps shall, solely on the basis of disability, be excluded from participation in, be denied the benefits of, or be subjected to discrimination under any program or activity receiving Federal financial assistance; and

WHEREAS, a qualified individual with disabilities is defined as anyone who meets all eligibility requirements of the program or activity; and

WHEREAS, the City of Oil City does hereby pass the following resolution.

BE IT RESOLVED, that it is the policy of the City of Oil City to avoid discriminating against individuals with disabilities in access to, participation in, equal treatment of, or employment in any of its programs or activities; and

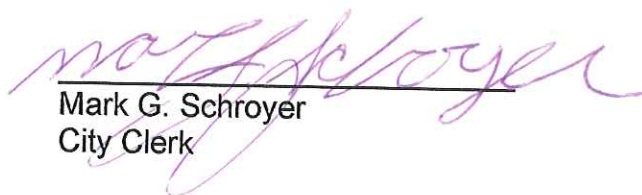
BE IT FURTHER RESOLVED, that the City of Oil City hereby appoints Kelly Amos, Director of Community Development, as the local Section 504 Officer to ensure compliance with the City's Section 504 Plan adopted by City Council on October 26, 2017; and

BE IT FURTHER RESOLVED, that the City of Oil City will assist all persons who feel that they have been discriminated against through the established grievance procedure of the Section 504 Plan by contacting the Community Development Department at 21 Seneca Street, Oil City, PA 16301, 814 678-3018, kamos@oilcity.org; and

BE IT FURTHER RESOLVED, that if a person with a disability requires a reasonable accommodation or a person with limited English proficiency requires a document translation, the above-mentioned official may be contacted for assistance.

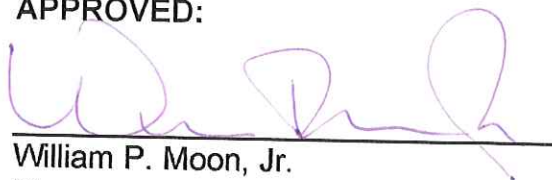
Approved at the regularly scheduled meeting of the City of Oil City held February 13, 2020.

ATTEST:



Mark G. Schroyer
City Clerk

APPROVED:



William P. Moon, Jr.
Mayor